Runescape vs Myrinnia

# Myrinnia:

* Artisan:
  + Crafting, Smithing, Provisioning
* Gathering:
  + Woodcutting, Mining, Fishing
* Combat:
  + Melee, ranged, magic

# Runescape:

* Crafting:
  + Create leather
  + Create robes
  + Create hides (ranged)
  + Create strings for bows/crossbows
  + Create wool/ropes
  + Glassblowing
  + Jewellery:
    - Silver, Gold
    - Opal, Jade, Topaz, Sapphire, Emerald, Ruby, Diamond, Onyx, Zenyte
    - Amulet, ring, bracelet, necklace
  + Staves
* Smithing:
  + Smelt ores into bars
  + Make weapons and armour based on tier bar
  + Godsword blade, shields, etc
* Herblore:
  + 1 vial + 1 herb + 1 ingredient
  + Mix potions (boost+HP)
* Cooking:
  + Fish/Meat/Chicken
  + Pies

You start out with an axe, fishing net, pickaxe, weak sword & bow and some magic runes.